# LABORATORY MANUAL 

Subject code: 221LEC001

## Subject Name: SIGNAL PROCESSING LAB 1

2022-2023


Department of Electronics and Communication
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## Course PO mapping

|  | 221LEC001 Signal Processing Lab-1 | PO1 | PO2 | PO3 | PO4 | PO5 | PO6 |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| CO1 | Apply the principles of linear algebra and random <br> processes in signal processing applications, analyze <br> observations of experiments/simulations and infer. | 0 | 0 | 3 | 0 | 0 | 3 |
| CO2 | Implement algorithms in machine learning. | 0 | 0 | 3 | 0 | 0 | 3 |
| CO3 | Design and implement a real world applications of <br> signal processing. | 0 | 3 | 0 | 0 | 0 | 3 |
|  |  | Course PO <br> mapping | 0 | 3 | 3 | 0 | 0 | 3 |  |
| :--- |

## Syllabus

| No | Topics |
| :--- | :--- |
| 1 | Linear Algebra |
| 1.1 | Row Reduced Echelon Form: To reduce the given mxn matrix into Row reduced <br> Echelon form |
| 1.2 | Gram-Schmidt Orthogonalization: To find orthogonal basis vectors for the given set <br> of vectors. Also find orthonormal basis. |
| 1.3 | Least Squares Fit to a Sinusoidal function |
| 1.4 | Least Squares fit to a quadratic polynomial |
| 1.5 | Eigen Value Decomposition |
| 1.6 | Singular Value Decomposition |
| 1.7 | Karhunen- Loeve Transform |
| 2 | Advanced DSP |
| 2.1 | Sampling rate conversion: To implement Down sampler and Up sampler and study <br> their characteristics |
| 2.2 | Two channel Quadrature Mirror Filterbank: Design and implement a two channel <br> Quadrature Mirror Filterbank |
| 3 | Random Processes |
| 3.1 | To generate random variables having the following probability distributions (a) <br> Bernoulli(b) Binomial(c) Geometric(d) Poisson(e)Uniform,(f) <br> Gaussian(g)Exponential (h) Laplacian |
| 3.2 | Central Limit Theorem: To verify the sum of sufficiently large number of Uniformly <br> distributed random variables is approximately Gaussian distributed and to estimate <br> the probability density function of the random variable. |
| 4 | Machine Learning |
| 4.1 | Implementation of K Nearest Neighbours Algorithm with decision region plots |
| 4.2 | Implementation of K Means Algorithm with decision region plots |
| 4.3 | Implementation of Perceptron Learning Algorithms with decision region plots |
| 4.4 | Implementation of SVM algorithm for classification applications |
| 5 | Implement a mini project pertaining to an application of Signal Processing in <br> real life, make a presentation and submit a report |

## Experiment 1:

## Reduction of a Matrix to Row Reduced Echelon Form

Objective: The objective of this experiment is to familiarize students with the process of reducing a given $\mathrm{m} * \mathrm{n}$ matrix to its row reduced echelon form (RREF).

## Steps:

1. Initialize Variables:

- Set variables for the number of rows (m) and columns (n) in thematrix.
- Set lead to 0 .

2. Loop Over Rows:

- For each row in the matrix:
- Check if lead is greater than or equal to n. If true, break theloop.
- Find the pivot index (first non-zero entry) in the currentcolumn.
- If a pivot is found:
- Swap the current row with the row containing the pivot.
- Scale the pivot row so that the pivot element is 1 .
- Eliminate non-zero entries above and below the pivotin the current column.
- Move to the next column by incrementing lead.

3. Scale Row:

- Implement a function to scale a row by a constant factor.

4. Add Scaled Row:

- Implement a function to add a scaled row to another row.

5. Swap Rows:

- Implement a function to swap two rows.

6. End:

- The algorithm ends when the loop is completed for all rows or whenlead is greater than or equal to $n$.

Result: The row reduced Echelon form of the given m*n matrix is determined.

## Experiment 2:

## Gram-Schmidt Orthogonalization

Aim: To find orthonormal basis vectors for a given set of vectors using the Gram-Schmidt orthogonalization process.

## Steps:

1. Initialize:

- Set the number of vectors in the set: n
- Initialize an array to store orthogonalized vectors: orthogonal_set
- Initialize an array to store intermediate orthogonalized vectors:temp_set

2. Input Vectors:

- Input the set of vectors: $\mathrm{v} 1, \mathrm{v} 2, \ldots, \mathrm{vn}$

3. Gram-Schmidt Process:

- For each vector vi in the set:
- Set $u_{i}$ equal to $v_{i}$
- For each previously orthogonalized vector $u_{j}$ (where $\left.j<i\right)$ :
- Calculate the projection of $u_{i}$ onto $u_{j}$ and subtract it from $u_{i}$
- Normalize $u_{i}$ (divide by its magnitude)
- Add $u_{i}$ to the orthogonal_set
- Store $\mathrm{u}_{\mathrm{i}}$ in temp_set

4. Output Orthogonal Set:

- The orthogonal_set now contains the orthogonalized vectors.

5. End:

- The process ends.

Result: The orthonormal basis vectors for the given set of vectors is obtained.

## Experiment 3:

## Least Squares Fit to a Sinusoidal Function

## Aim:

To determine the least squares fit to a sinusoidal function for a given set of data points.

## Procedure:

- Define a function that takes an array of data points $(\mathrm{x}, \mathrm{y})$ and a guess for the sinusoidal function parameters (amplitude, frequency, phase shift)
- Calculate the residuals (differences between the predicted y-values from the sinusoidal function and the actual $y$-values)
- Calculate the Jacobian matrix (matrix of partial derivatives of the residuals with respect to the sinusoidal function parameters)
- Use an optimization algorithm (e.g., gradient descent, Newton's method) to minimize the sum of squared residuals by iteratively updating the sinusoidal function parameters
- Return the updated sinusoidal function parameters as the least square fit to the data points

Conclusion: Least square fit to a sinusoidal function is obtained.

## Experiment 4:

## Least Squares Fit to a Quadratic Polynomial

## Aim:

To determine the least squares fit to a quadratic polynomial for a given set of data points.

## Procedure:

- Create a matrix containing the x -values and squared x -values.
- Solve the least squares problem.
- Plot the fitted quadratic polynomial.

Conclusion: Least square fit to a quadratic polynomial is obtained.

## Experiment 5:

## Eigenvalue Decomposition

## Aim:

- Import the necessary libraries.
- Define a function to perform eigenvalue decomposition.
- Call the eigenvalue decomposition function.
- Print the eigenvalues and eigenvectors.

Conclusion: Eigen values of the given $m * n$ matrix is determined.

## RANDOM PROCESSES

## Experiment 1:

## Random Variables for Probability Distribution

Aim: To generate random variables following various probability distributions, including Bernoulli, Geometric, Poisson, Exponential, Uniform, and Binomial.

## Steps:

- Set seed for reproducibility
- Number of random variables to generate
- Bernoulli Distribution ( $\mathrm{p}=0.5$, one trial)
- Binomial Distribution ( $\mathrm{n}=5, \mathrm{p}=0.3$, five trials)
- Geometric Distribution ( $\mathrm{p}=0.2$, probability of success)
- Poisson Distribution (lambda=3, average rate)
- Uniform Distribution (low=0, high=1)
- Exponential Distribution (beta $=0.5$, inverse of the rate parameter)
- Plotting histograms for each distribution

Conclusion: Generated random variables having the following probability distributions Bernoulli, Binomial, Geometric, Poisson, Uniform, Exponential.

## Experiment 2:

## Central Limit Theorem

Aim: To verify the Central Limit Theorem by demonstrating that the sum of a sufficiently large number of uniformly distributed random variables is approximately Gaussian distributed. Additionally, estimate the probability density function of the random variable.

## Procedure:

- Parameters for the original distribution, size of each sample, number of samples to generate
- Generate samples from the original distribution (e.g., uniform, exponential, etc.)
- Calculate the means of each sample
- Plot the histogram of the sample means
- Plot the theoretical normal distribution based on the Central Limit Theorem

Conclusion: Verified that the sum of sufficiently large number of Uniformly distributed random variables is approximately Gaussian distributed and estimated the probability density function of the random variable.

## ADVANCED DSP

## Experiment 1:

## Sampling Rate Conversion

Aim: To implement a Down Sampler and Up Sampler and study their characteristics in the context of sampling rate conversion.

## Procedure:

- Create a sample signal (e.g., a sine wave)
- Down Sample the signal
- Up Sample the down-sampled signal
- Plot the original, down-sampled, and up-sampled signals

Conclusion: Implemented Down sampler and Up sampler and studied their characteristics.

## Experiment 2:

## Two-Channel Quadrature Mirror Filterbank

Aim: To design and implement a two-channel Quadrature Mirror Filterbank (QMF).

## Procedure:

- Design the analysis filters (e.g., simple half-band filters)
- Apply the analysis filters
- Design the synthesis filters (mirror of the analysis filters)
- Apply the synthesis filters
- Create a sample signal
- Apply the QMF analysis
- Apply the QMF synthesis
- Plot the original and reconstructed signals

Conclusion: Designed and implemented a two channel Quadrature Mirror Filterbank.

## MACHINE LEARNING

## EXPERIMENT NO:1

## K MEANS ALGORITHM

AIM : To Implement K Means Algorithm with decision region plots.

- Generate synthetic data
- Apply K-Means algorithm
- Get cluster centers and labels
- Plot the original data and cluster centers
- Plot original data points
- Plot cluster centers

RESULT: Implemented K Means Algorithm with decision region plots.

## EXPERIMENT NO:2

## PERCEPTRON LEARNING

AIM: To implement Perceptron Learning Algorithms with decision region plots.

## STEPS:

- Generate synthetic data
- Apply Perceptron learning algorithm
- Make predictions on the same data for visualization
- Plot the decision region
- Plot data points
- Plot decision boundary
- Highlight misclassified points
- Evaluate accuracy on the training set

RESULT: Implemented perceptron learning algorithm with decision region plots.

## EXPERIMENT NO:3

## SUPPORT VECTOR MACHINE

AIM : To implement SVM algorithm for classification applications.

## STEPS:

- Generate synthetic data for binary classification
- Split the data into training and testing sets
- Apply SVM for classification
- Make predictions on the test set
- Plot the decision boundary
- Plot decision boundary on training set
- Evaluate accuracy on the test set

RESULT: Implemented SVM algorithm with decision region plots.

## EXPERIMENT NO:4

## K NEAREST NEIGHBOUR

AIM: To implement K Nearest Neighbours Algorithm with decision region plots.

## STEPS:

- Generate synthetic data for binary classification
- Split the data into training and testing sets
- Apply KNN for classification
- Make predictions on the test set
- Plot the decision boundary
- Plot decision boundary on training set
- Evaluate accuracy on the test set

RESULT: Implemented K Nearest Neighbours Algorithm with decision region plots.

